

Flash Intermediate

Address
Shop 4/27 Winnellie Rd, Winnellie
NT 0820

Ph: 08 8947 44 85
Fax: 08 8947 22 49
Email: info@zise.com.au
Web: www.zise.com.au

Flash Intermediate CS3 Training Overview

This course will enable students to build upon their existing Flash skills to learn to create more advanced and dynamic Flash applications by integrating ActionScript and using some of Flash's more advanced features.

Flash Intermediate CS3 Training Course Prerequisites

This course will assume a reasonable knowledge of Flash or the prior attendance of our Flash Introduction course. You need not be an expert but you should be comfortable with Flash layout, keyframing, motion tweens and areas specified in the Flash Introduction course. Please contact our office to discuss your requirements

Flash Intermediate CS3 Training Course Outline

ActionScript Basics

- Using the Actions Panel
- Introducing ActionScript 3.0 Elements
- Controlling the Timeline
- Controlling Movie Clips
- Using Conditional Statements
- What Is the URLRequest Class?
- Using the navigateToURL Function
- What Are Frame Labels, and Why Use Them?
- Creating a Pop-Up Menus
- Loading & Unloading external files

Working with Text

- Understanding Text Field Types
- Creating, Modifying, and Formatting Text
- Working with Static Text and Device Fonts
- Using Small Type and Aliased Text
- Loading Text into Dynamic Text Fields
- Working with Dynamic Text and HTML
- Working with Input Text

Sound

- Importing Sounds
- Compressing Sound
- Creating Background Sound with Sound Effects
- Modifying Sound Settings
- Adding Sounds Using ActionScript 3.0
- Controlling Sound with On/Off Buttons
- Setting Compression for Narration
- Synchronizing Sound to Narration Cues
- Controlling Animation and Sound with Stop and Play Buttons

Components and Forms

- What Are Components?
- Working with Components
- Creating a Form

- Configuring Components
- Modifying ActionScript 3.0
- Component Skins
- Using Adobe Flash Exchange

Video

- Importing Video into Flash CS3
- Using the Flash CS3 Professional Video Features
- Using Adobe Flash Video (FLV)
- Importing Video
- Controlling Video with Stop and Play Actions
- Controlling Video by Targeting Frame Labels
- Editing Video
- Using the Flash Video Encoder

Publishing and Exporting What Types of Content Can Flash CS3 Publish?

- Using Flash CS3 with HTML
- Creating Projectors
- Modifying Projectors with FSCOMMANDS
- Knowing When to Publish and Export
- Exporting Image Files
- Learning More About the Publish Settings
- Saving Publishing Profiles
- Optimising Movies

Putting It All Together

- Understanding the Big Picture
- Examining the Timeline
- Managing Layers
- Organizing the Library
- Investigating the Library
- Using the Movie Explorer
- What Is a Preloader and the bandwidth profile?
- Building a Preloader and the bandwidth profile
- Printing from the Project File

- Setting Layout Options
- Printing from the Flash Player
- Creating Draggable Movies
- Creating Custom Cursors
- Navigation through nested movieclips via TellTarget

[Address](#)
Shop 4/27 Winnellie Rd, Winnellie
NT 0820

[Ph:](#) 08 8947 44 85
[Fax:](#) 08 8947 22 49
[Email:](#) info@zise.com.au
[Web:](#) www.zise.com.au

Integration

- Importing Vector Files
- Importing Fireworks Content
- Integrating with Dreamweaver CS3
- Importing Illustrator Content
- Importing Photoshop Content
- Creating Accessible Content

Flash Intermediate CS3 Training Course Materials

Students will have the option of purchasing a prescribed booklet, which will serve as a guide for the class. For further information please contact Zise.